



Metrology Challenges in 450mm/10nm Era

Ron Naftali , CTO
PDC, Applied Material

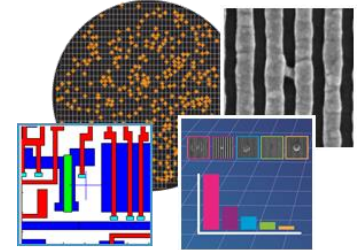
8 October, 2015



M&I Challenges and Inflections

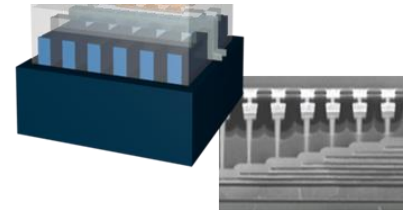
Smaller dimensions - Smaller killer Defects

- Capture defects of Interest – overwhelming % of nuisances
- Systematic defects more critical for yield control
- Optics sensitivity limitations vs e-beam throughput



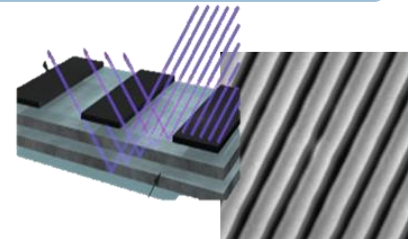
Structures and New Materials

- 3D structures (FinFet, 3D-NAND) – emerging need for HAR and sidewall imaging
- New & sensitive material

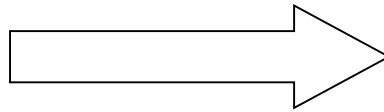
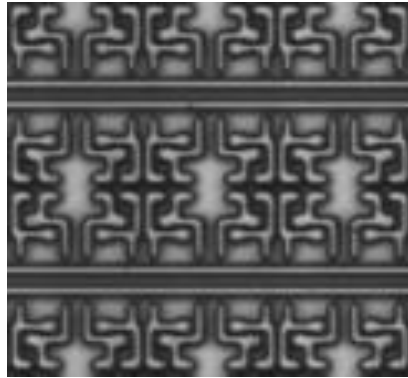


Patterning

- Litho Qual & Control – tighter process window
- Advanced masks and multi patterning
- In-die overlay is a greater challenge
- EUV mask – new challenges need higher resolution



Imaging Machines – Technology Duo

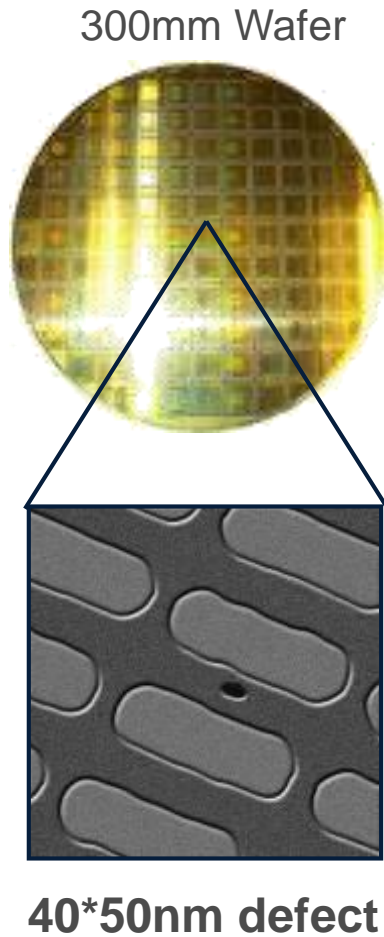


Imaging

Processing

How hard can it be?

Detecting a 40nm defect on a wafer is like ...

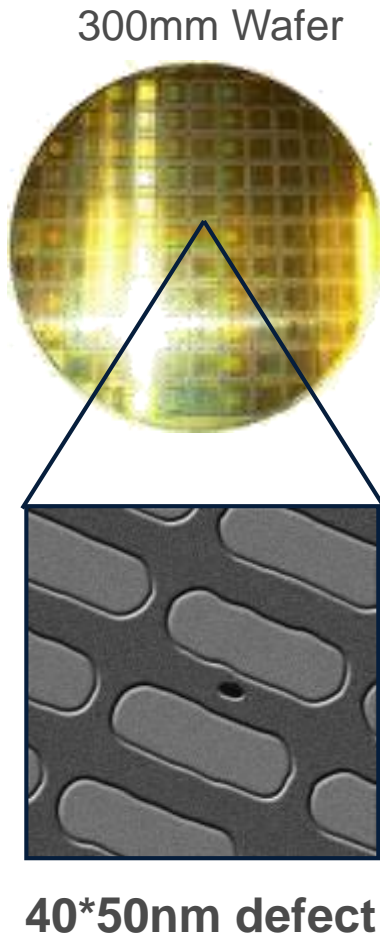


...finding an ant
in Manhattan



How Hard Can It Be?

... and still be production worthy, we should be able to...

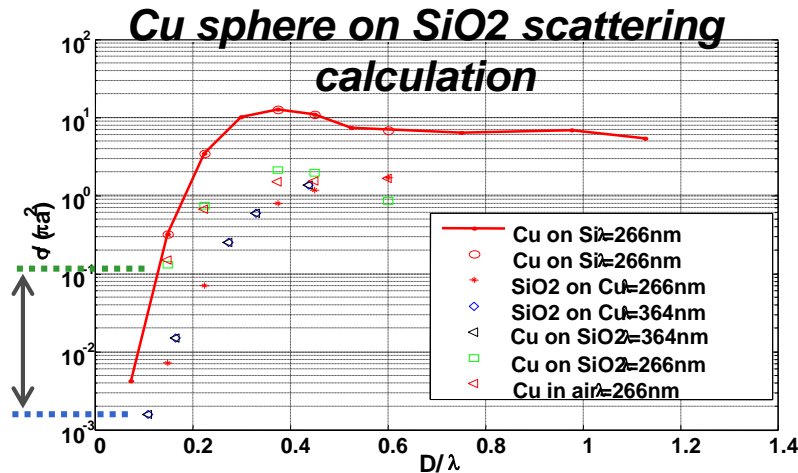
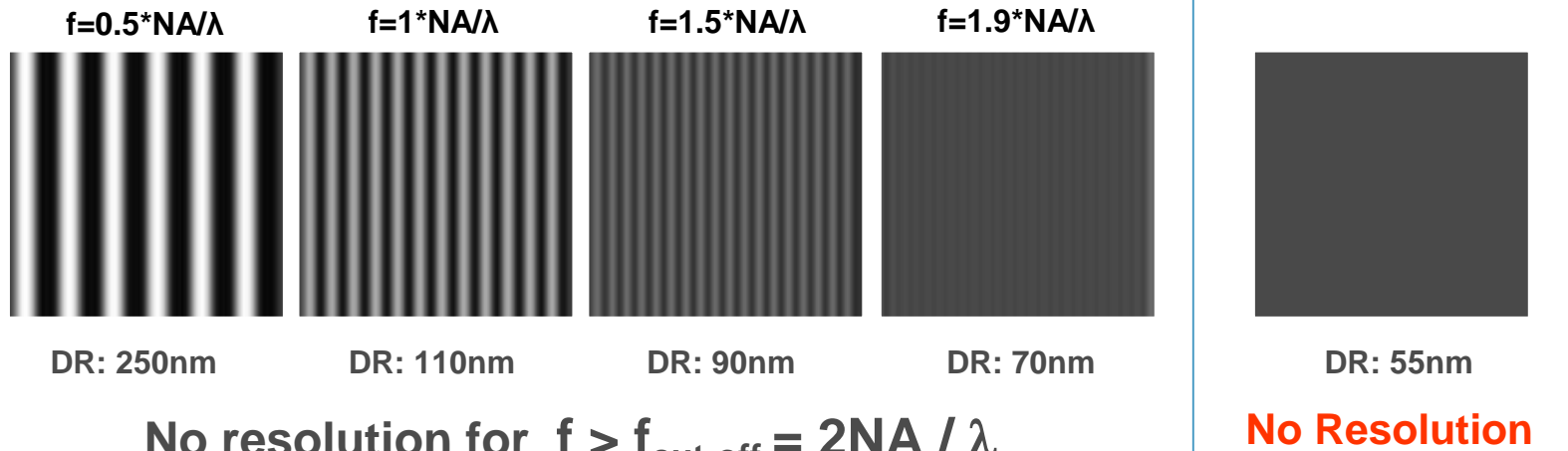


DATA RATE

...play a 50GB blu-ray movie
in few seconds

Evolving Challenges in Inspection

Are we heading into a brick wall ?

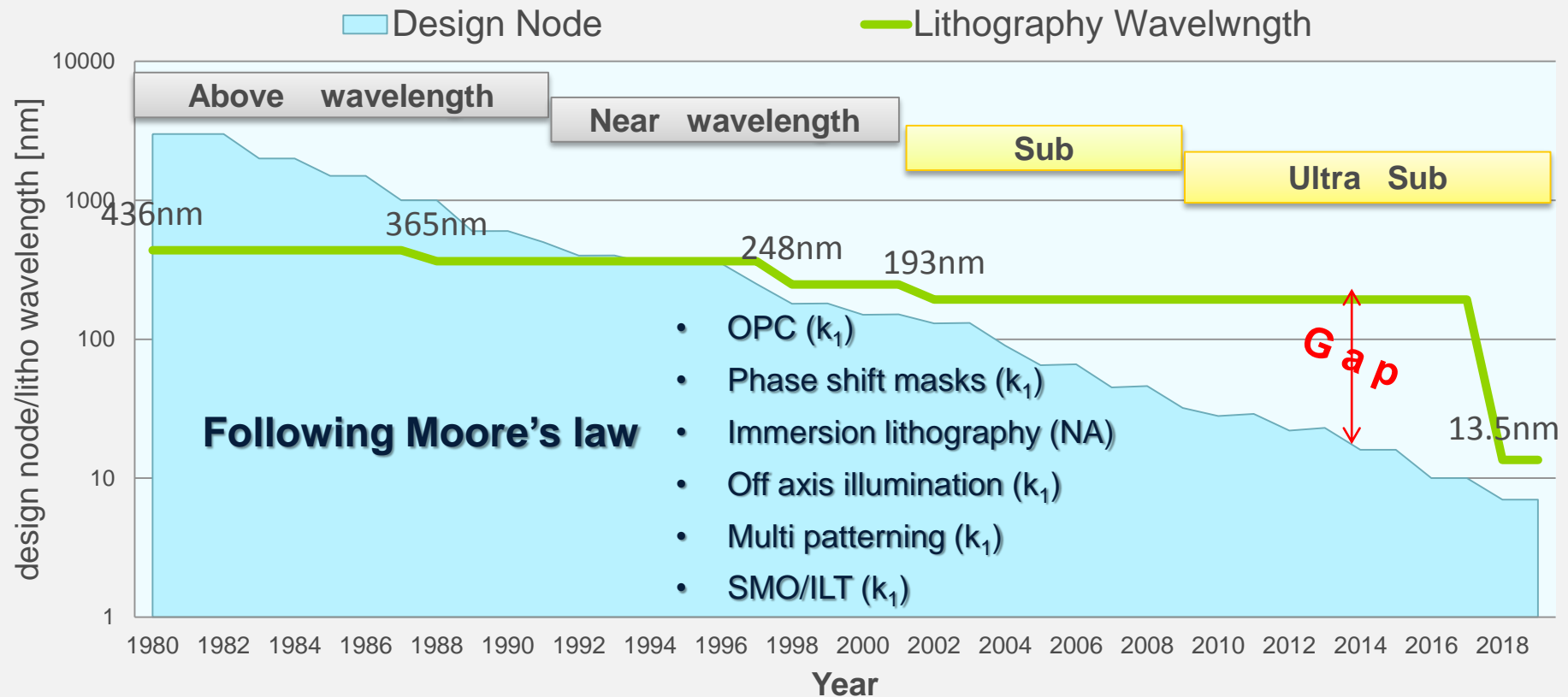


Fast Decline of
Scattering Signal from
small defects

Shrinking design-rule out-pace optical resolution and scattering limits

Inspection Cannot Follow Litho Progress Anymore

All Methods Beyond Dry 193nm are not useful

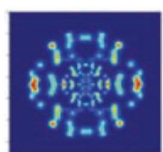


Optical proximity corrections (OPC)



Gupta et al; Performance-driven optical proximity correction for mask cost reduction. J. Micro/Nanolith.

Free form illumination



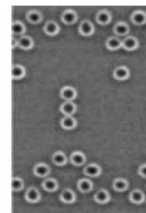
(SMO)

ADVANCED OPTICAL TECHNOLOGIES, DOI 10.1515/aot-2012-0124

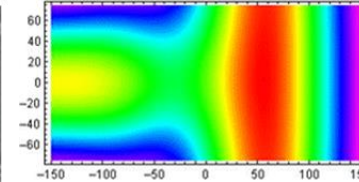
ILT mask



Wafer

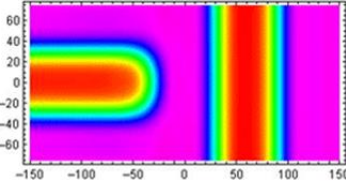


ArF imaging NA=1.3



http://www.nikonprecision.com/newsletter/fall_2008/article_05.html

EUV imaging NA=0.25

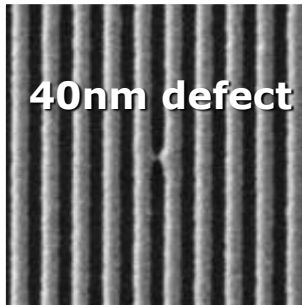


Optical Tricks – Scratching the Bottom

Using Non-Standard Optical Imaging Techniques

High resolution Dark Field, polarization, interference etc

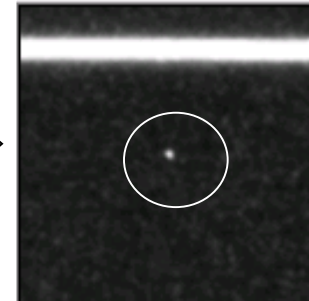
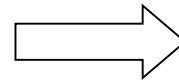
SEM Image



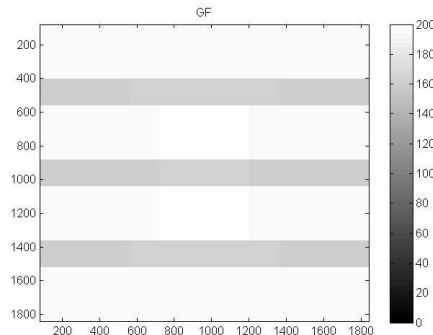
Imaging



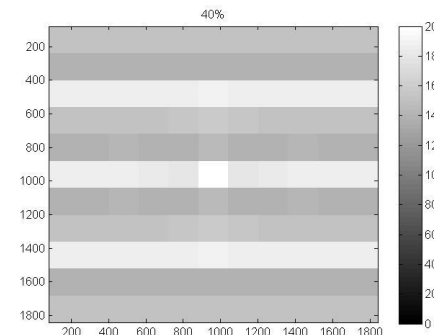
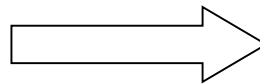
No Resolution



SNR 25



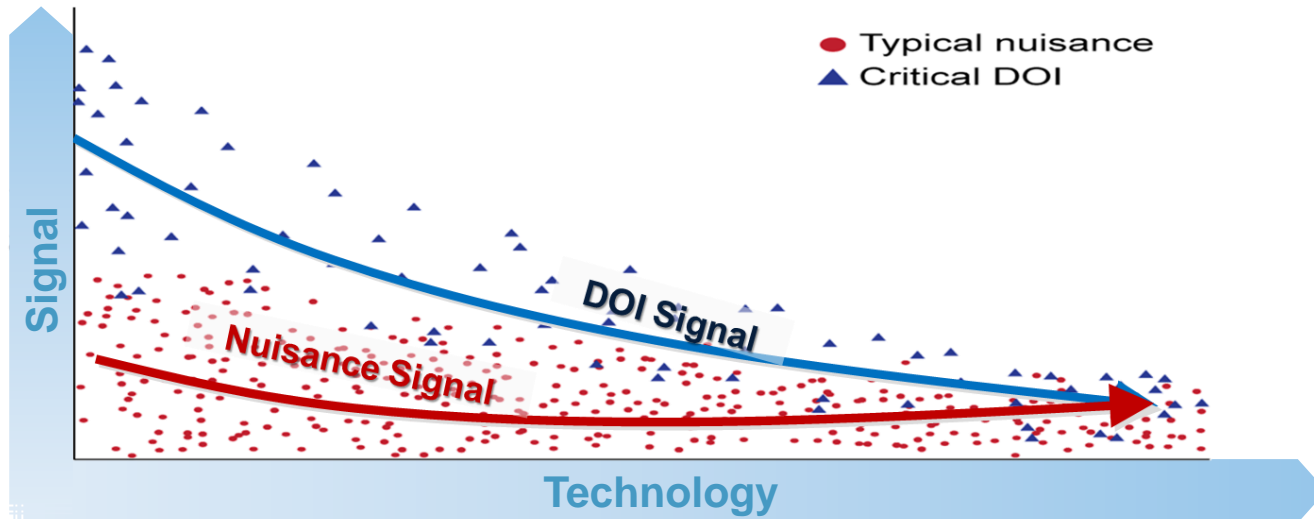
Optical Contrast & Resolution Enhancement



Utilizing Every Possible Physical Property of Light to Improve Imaging

Mostly Never Used In High Speed Imaging !

Wafer Inspection @ High Noise Conditions



Defect signal decreasing faster than nuisance signal

✓ Find all DOI's
✗ Nuisance overload

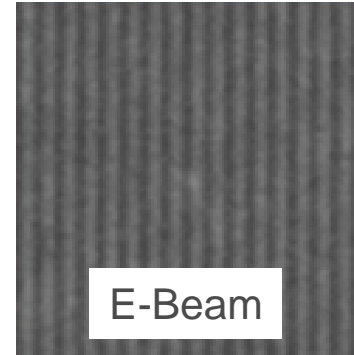
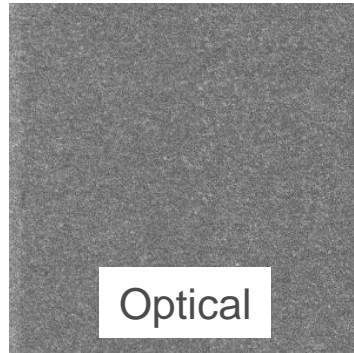
-OR-

✓ Manageable data
✗ Missing key DOI's

➔ Inspection needs to address high nuisance rate

Gaining Back the Resolution

e-Beam Inspection



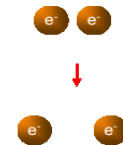
Coulomb Interaction

Boersch Effect



- Electrons repel each other in the beam direction
- Causes energy spread among electrons
- Result in chromatic aberration

Loeffler Effect



- Electrons repel/collide each other in the radial direction
- Causes trajectory change and energy spread among electrons
- Result in chromatic as well as spherical aberration

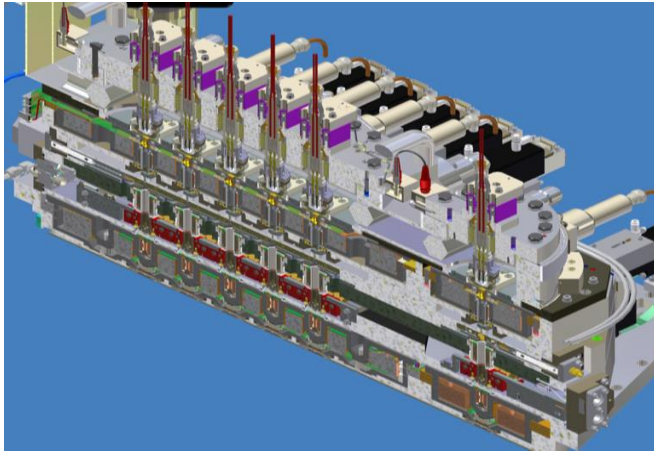
Fundamental Physical Difficulty:
electron interaction.

Solution requires massive
parallelism and is 'engineering
heavy'

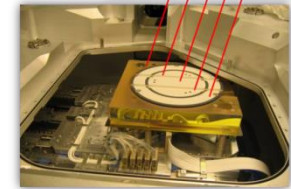
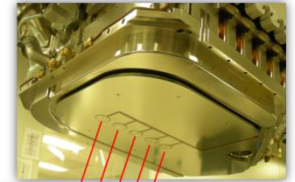
No 'Technology Wave' to Ride and Leverage

eBeam Parallelism #1: Multi Column

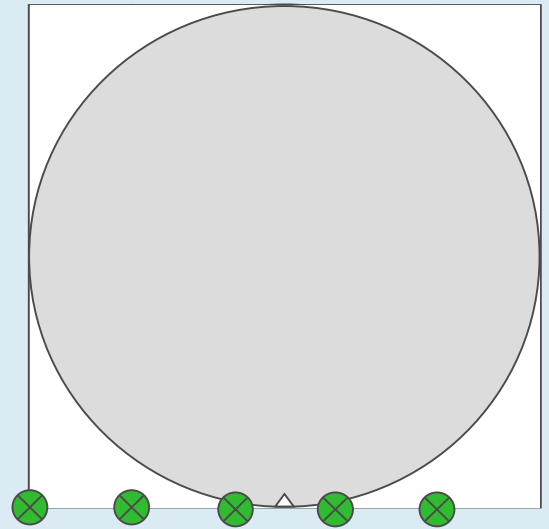
High-TPT E-Beam Inspection using novel architecture



5 Columns packed at
wafer width



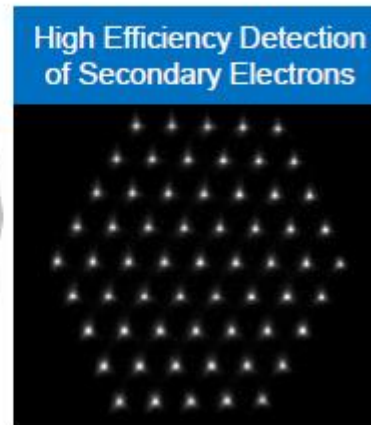
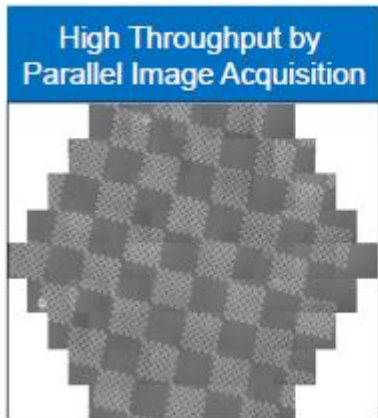
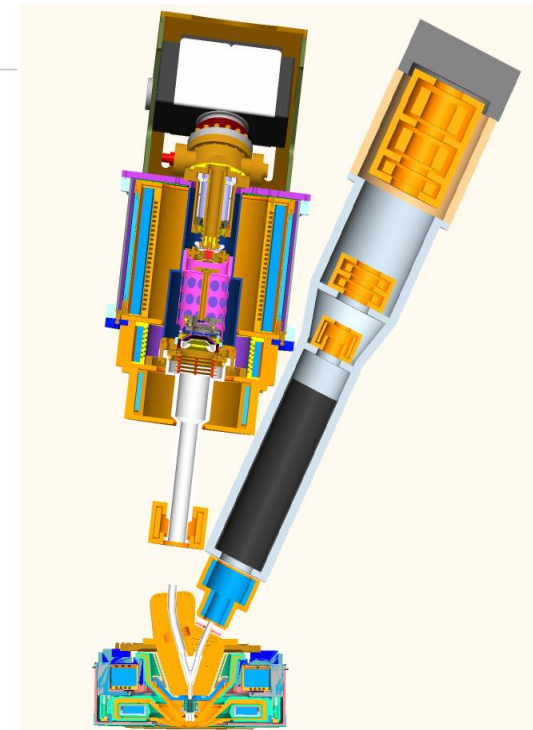
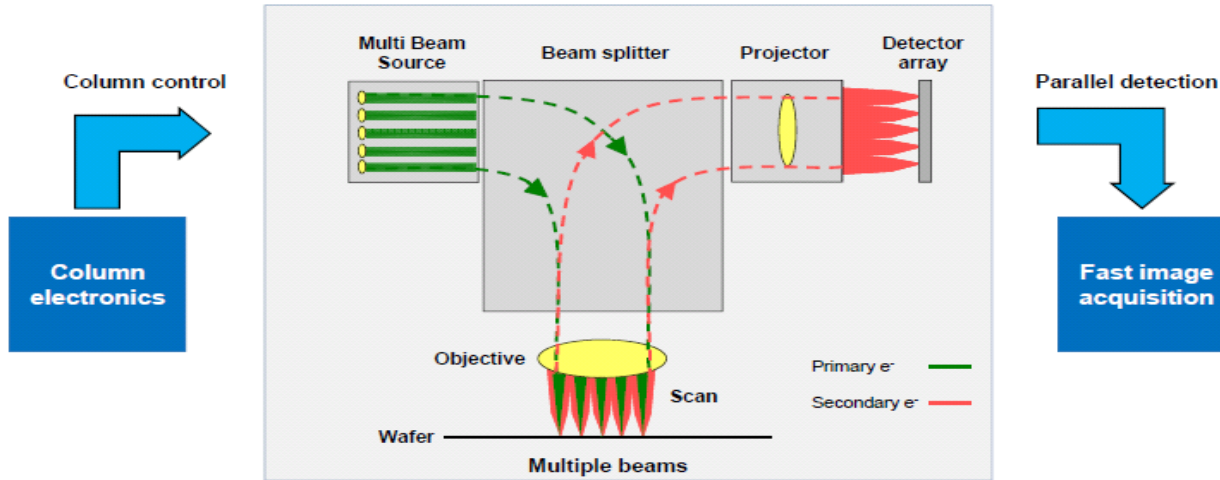
5 Column Inspection



eBeam Parallelism #2: Multi Beam

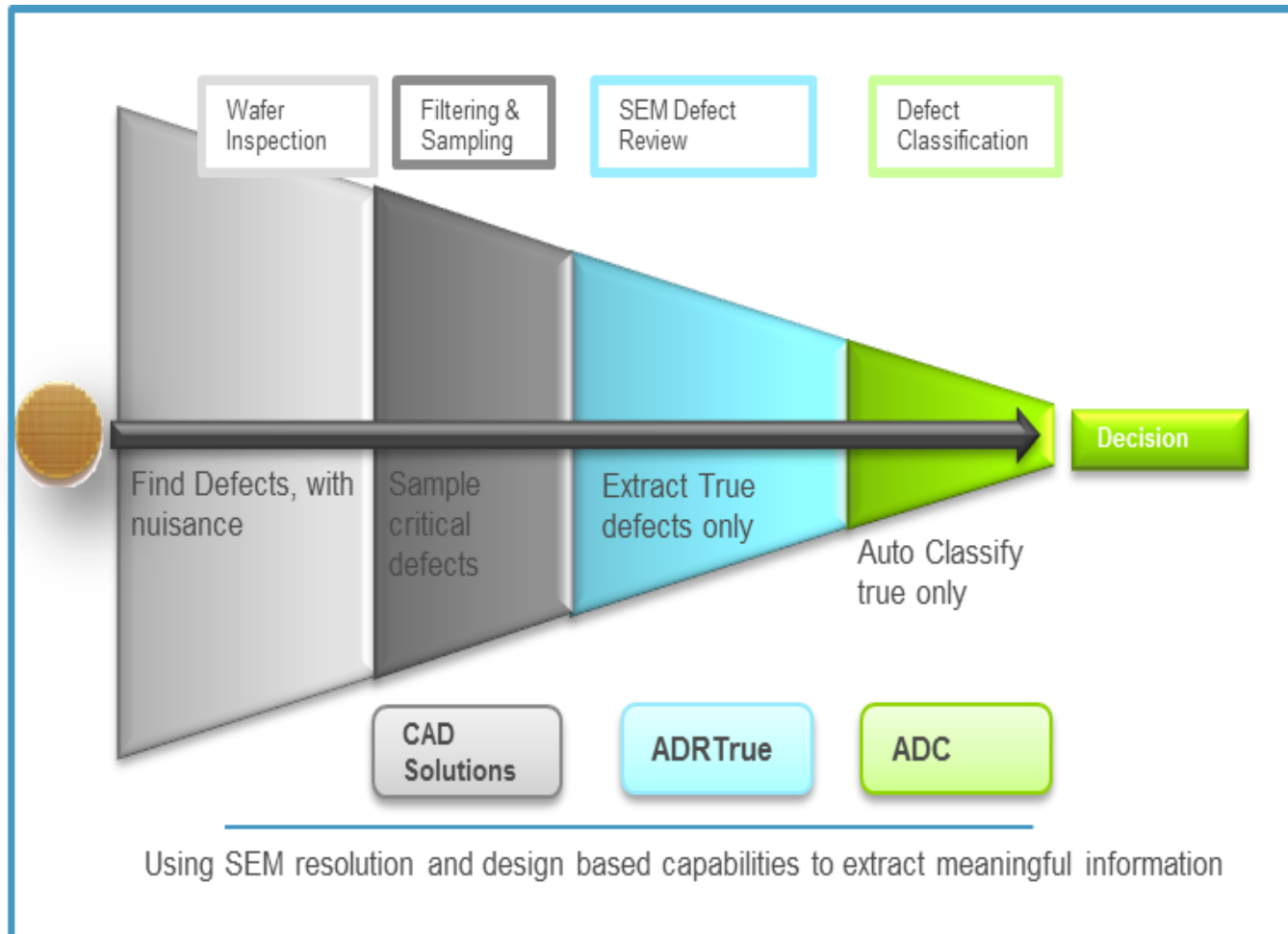
Joint (old) AMAT-Zeiss program

CONF



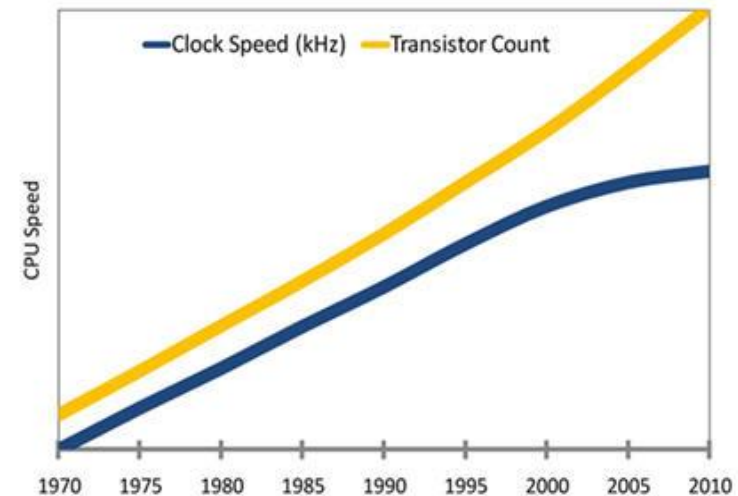
Hybrid Solution: Optical and EBI

Combining the standard solutions with additional data
CAD, hot-spot etc



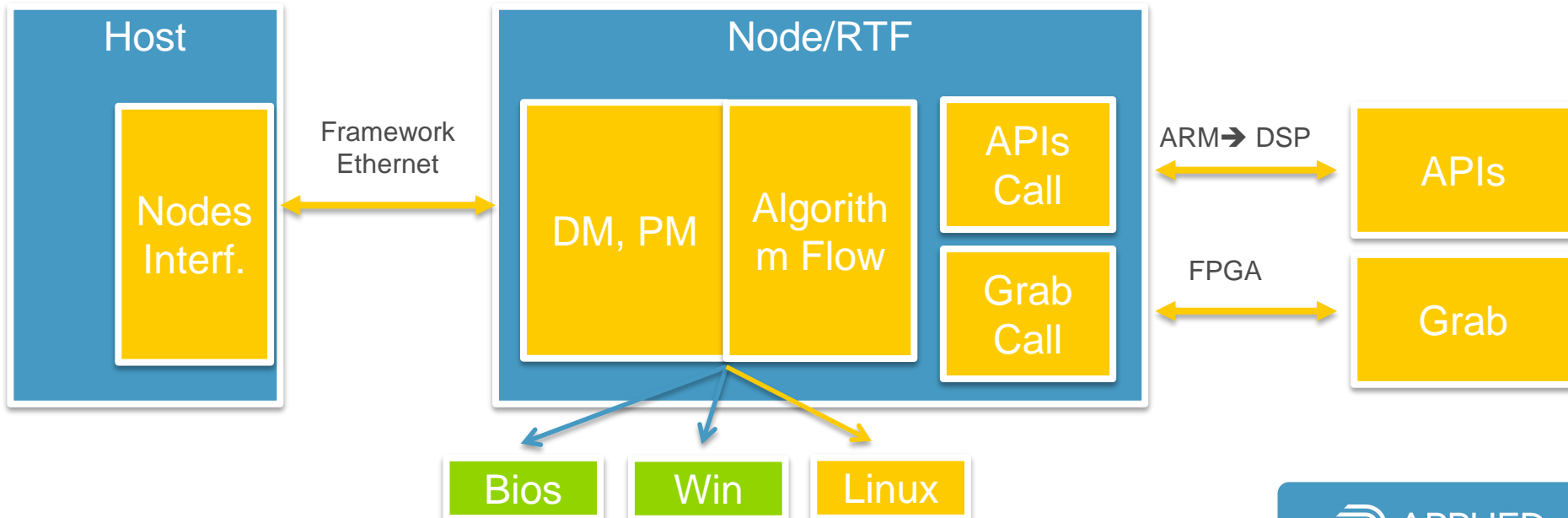
Computation Challenges

- Inspection data rates grow X20 every 10 years
- Algorithm complexity grows as well. ~ 4X every 10 years
- Computing technology: single core performance improves at low pace
 - Clock speed increase stopped
 - Vector performance improves slowly
- Result: Exploding increase in number of compute nodes
- Problem:
 - Significant system complexity
 - Increased overheads
 - New bandwidth bottlenecks



Required Solutions

- Maintain cost-performance
- Enable flexible system design
- Leverage the progress in computing platforms
 - More cores
 - Larger vectors
- Easy migration between generations
- Infrastructure example:



Summary

- Inspection technologies encounter key technical difficulties
- A transition to high speed EBI technology is needed, combined with optical inspection and sampling
- Solution providers carry all the burden of the technology development. No 'assistance' from Litho anymore
- Computing platforms made significant progress with the aid of Moore's law
- However, increased design complexity is in the heart of HW/SW design, and continue to increase



Turning innovations
into industries.™

Computational Difficulty

Increased Parallelism

Processor Clock Speed had Stopped at ~3GHz

Performance Gained by Other Improvements

- Multi-Core
- Wider SIMD

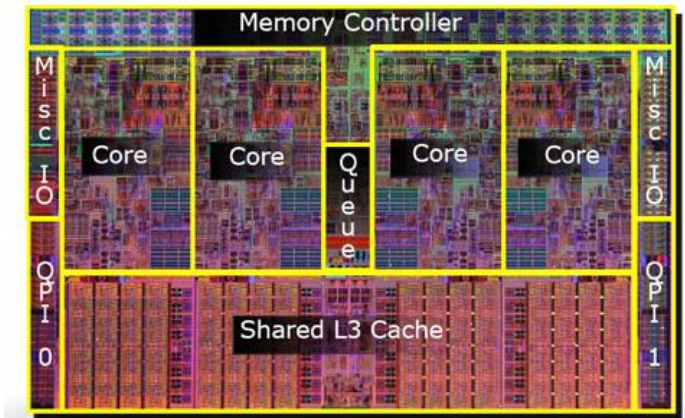
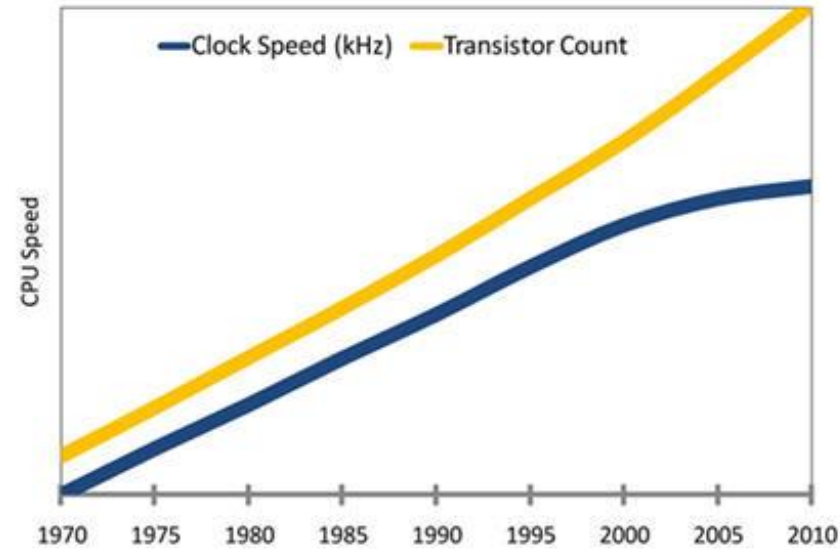
Also in DSPs, Even Stronger Trend in GPUs

Ever Increasing data rates and algorithm complexities require more processing

Massive parallelism is needed with its many issues

High speed communication

Parallelism overheads (data distribution, BW etc)

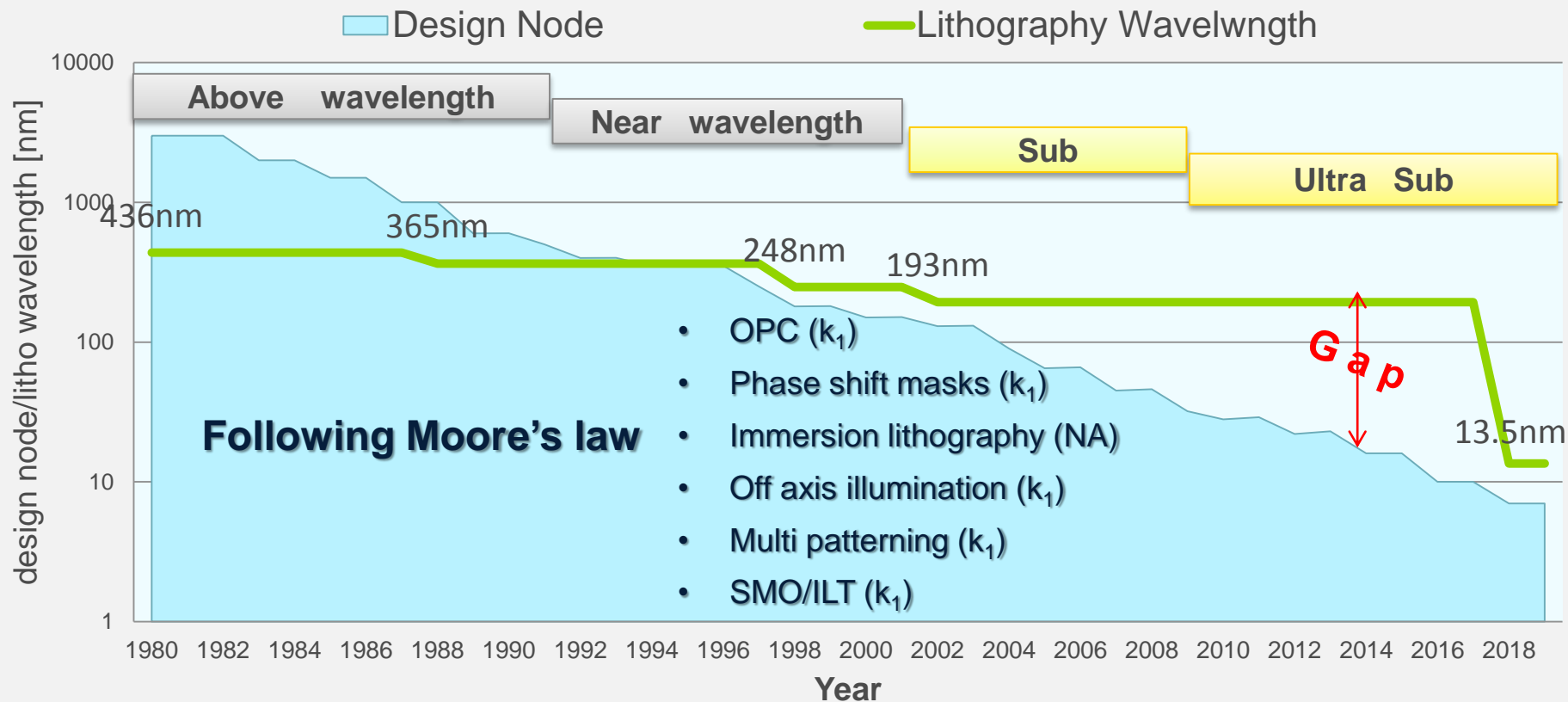


Flow

- Imaging: Historically – riding on litho technology
 - This has ended. No immersion, no EUV
 - Needs to go to EBI
 - Challenges in speed
 - Needs MC or MB or both
- Computing
 - Exponential growth in data-rate and algo
 - Processor speed has reached limits
 - Spreads in cores and vector
 - Much more complex systems architecture – needs scalable architectures

The Lithography Challenge

$$R = k_1 \frac{\lambda}{n \cdot \sin\theta} = k_1 \frac{\lambda}{NA}$$

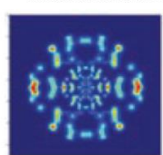


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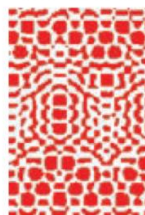
Free form illumination



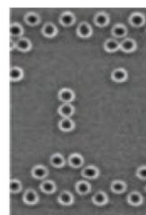
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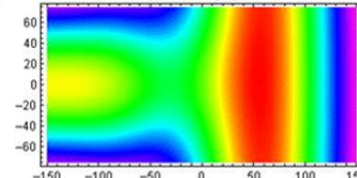
ILT mask



Wafer

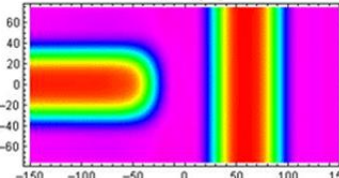


ArF imaging NA=1.3

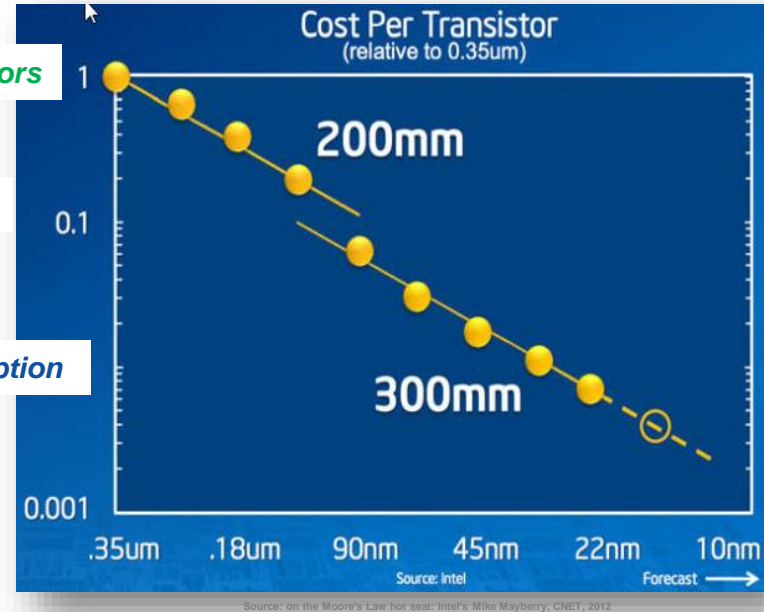
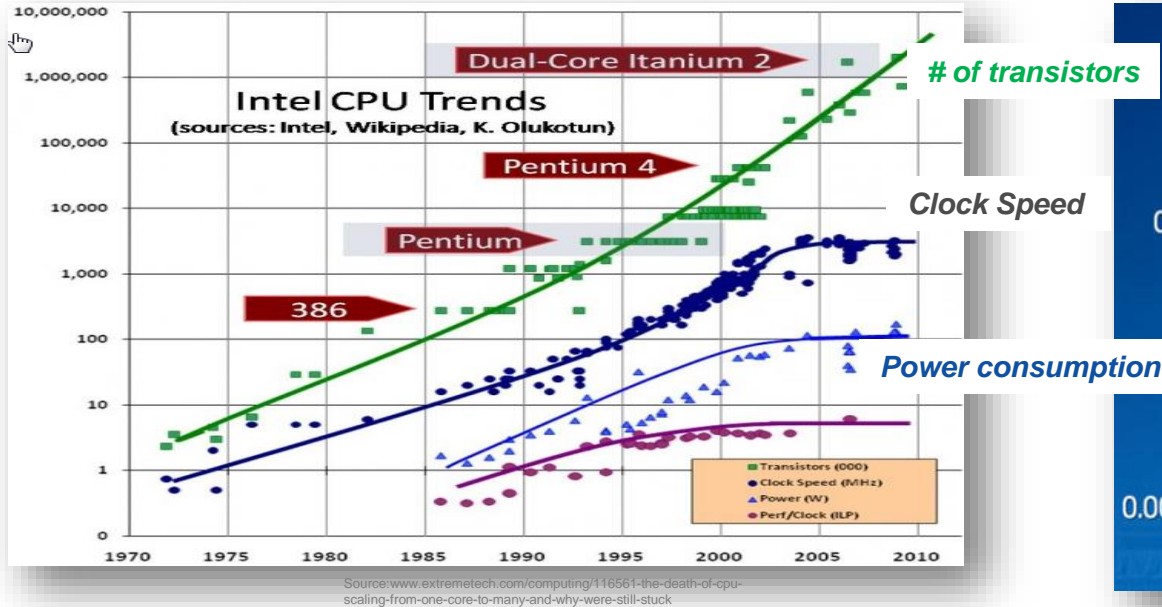


http://www.nikonprecision.com/newsletter/fall_2008/article_05.html

EUV imaging NA=0.25



The Cost Challenge



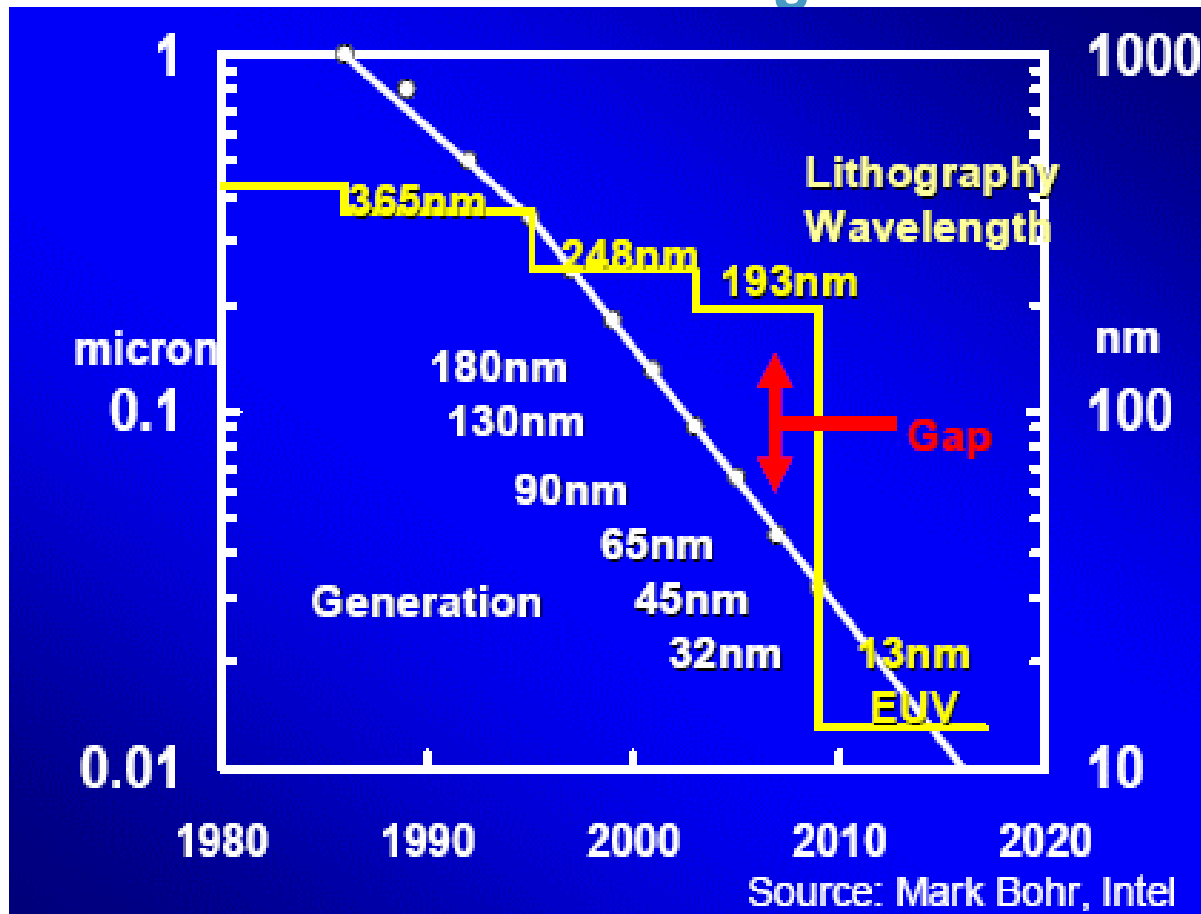
Complexity Increases Cost has to go down



Increasing wafer size while maintaining tools' CoO can reduce cost of chip

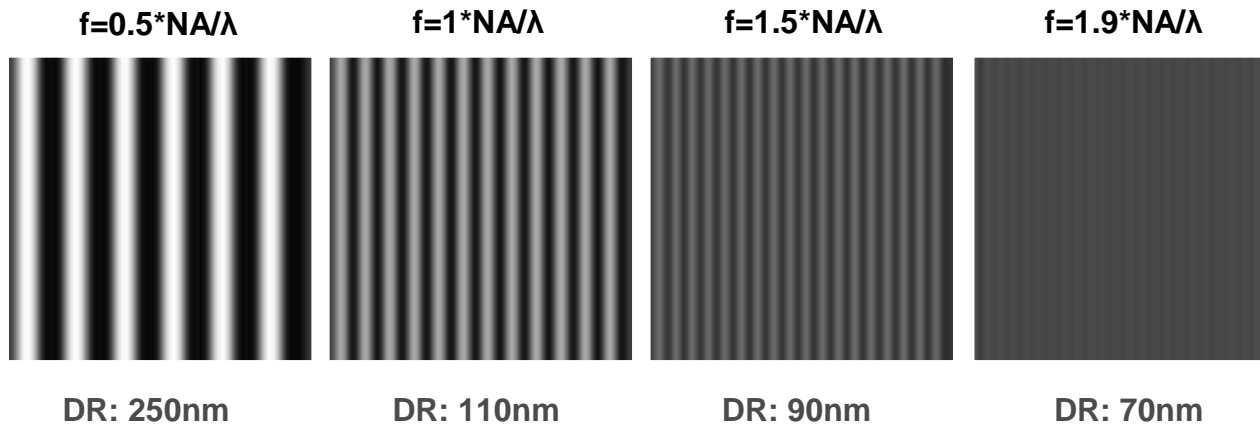
Inflection Point #1

No Shorter Wavelength for us

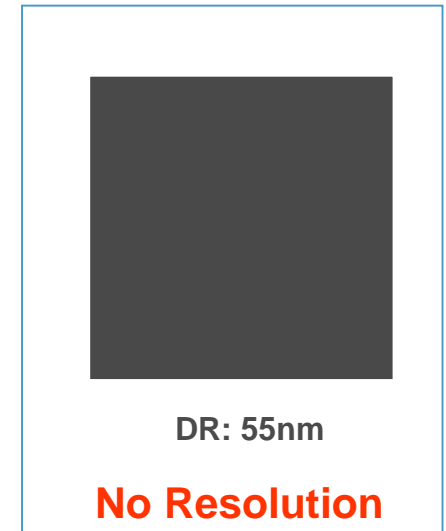


No shorter wavelength beyond 193nm for Litho (and Imaging)

The Result: No Resolution

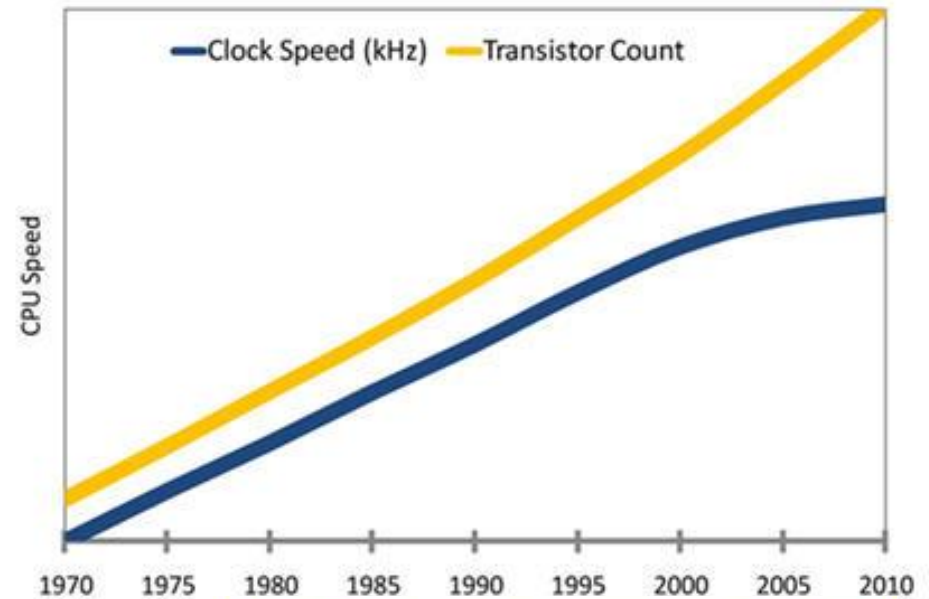
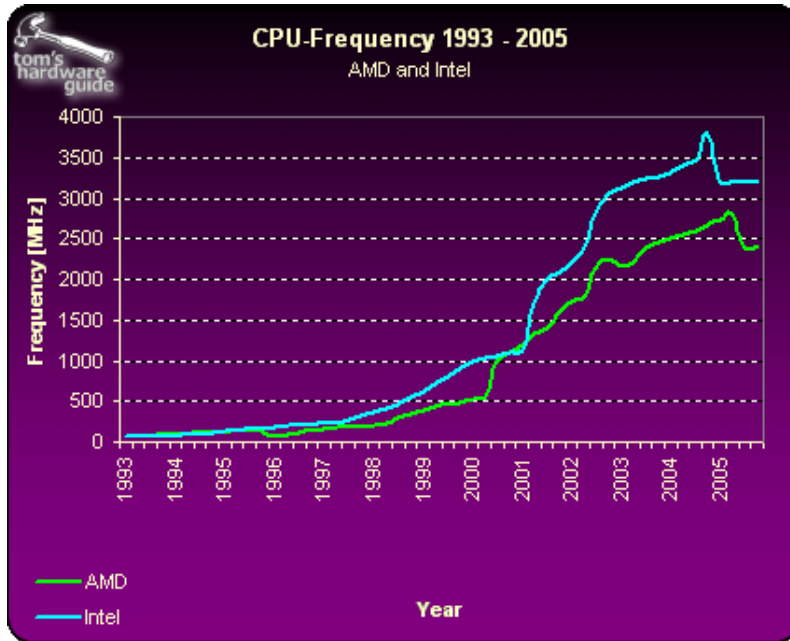


No resolution for $f > f_{\text{cut-off}} = 2NA / \lambda$



Inflection Point #2

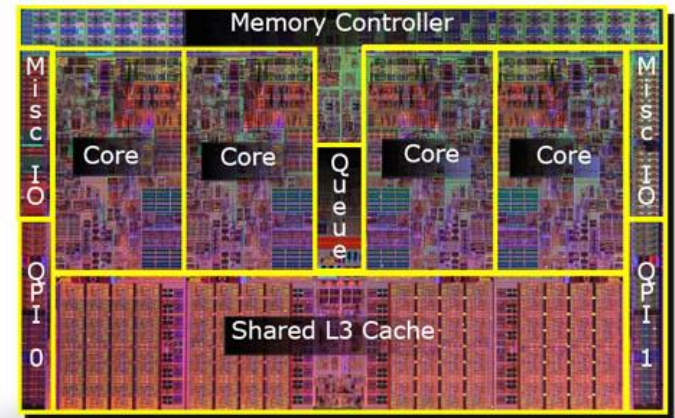
The Clock Had Stopped !



Processor Clock Speed had Stopped at ~3GHz
Performance Gained by Other Improvements

- Multi-Core
- Wider SIMD

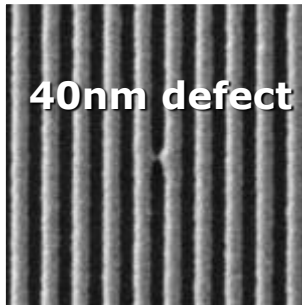
Also in DSPs, Even Stronger Trend in GPUs



What to Do #1: Overcome Resolution Limits

Using Non-Standard Optical Imaging Techniques

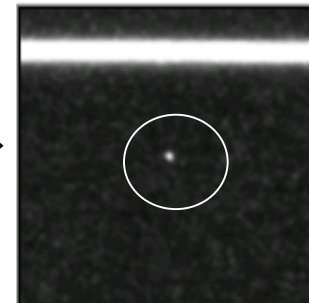
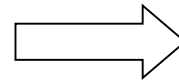
SEM Image



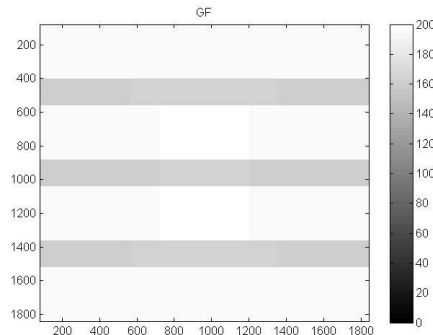
Imaging



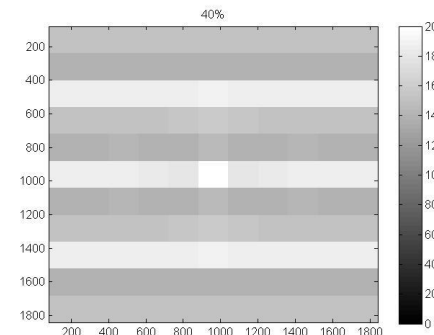
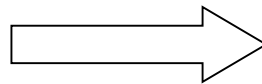
No Resolution



SNR 25



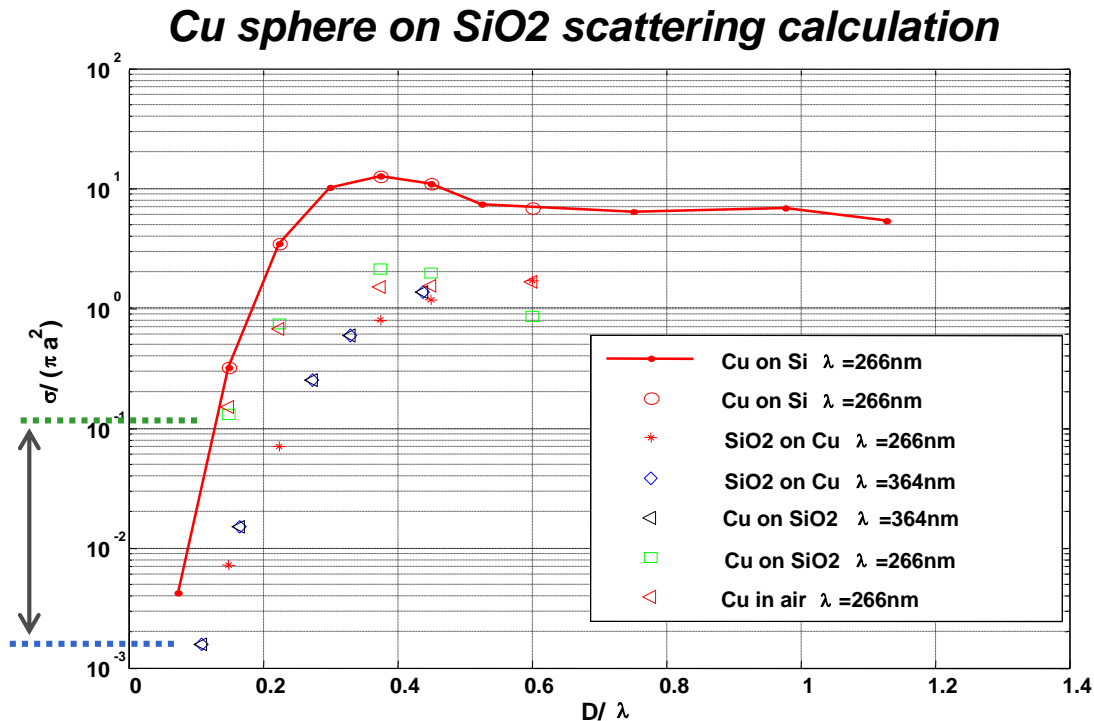
Optical Contrast & Resolution Enhancement



Utilizing Every Possible Physical Property of Light to Improve Imaging

Mostly Never Used In High Speed Imaging !

The Scattering Problem – Rayleigh Limit

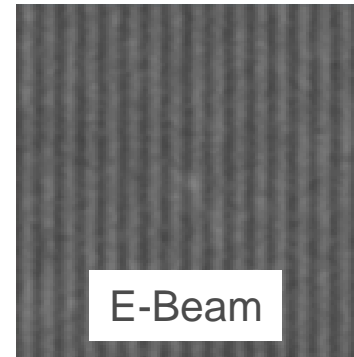
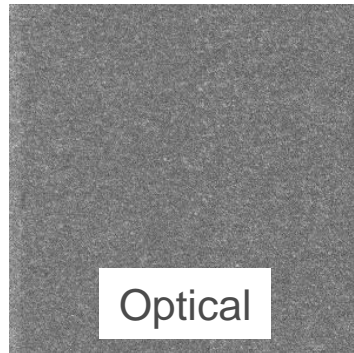


Scattered light falls very fast for small features

Making the Imaging Challenge Very Hard

Always the Next Generation: E-Beam Imaging

Gaining Back the Resolution

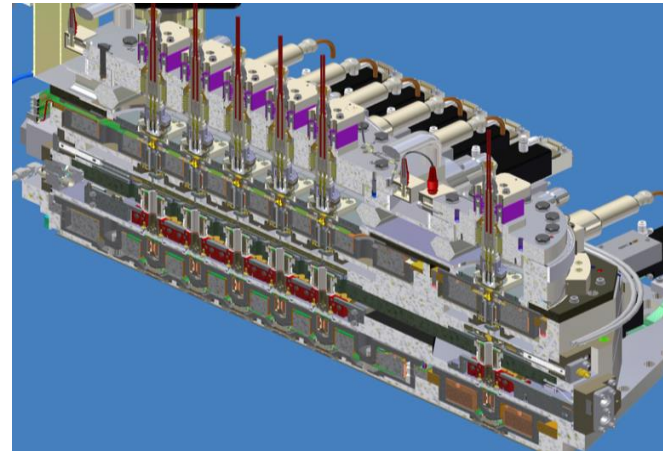


This technology is not fully developed for high-speed imaging

No 'Wave' to Ride and Leverage

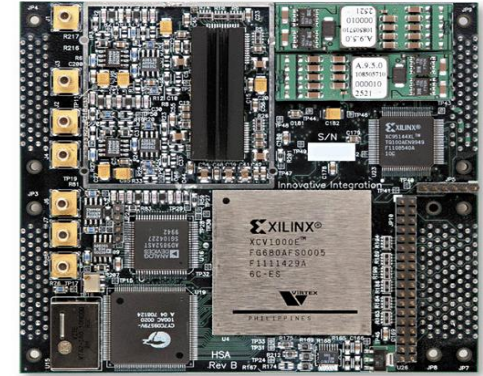
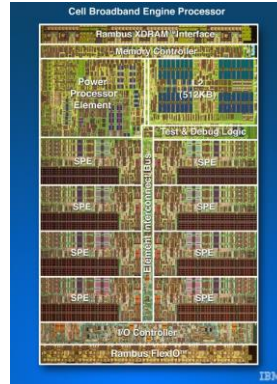
Fundamental Physical Difficulty:
electron interaction.

Solution requires massive parallelism
and is 'engineering heavy'



What to Do #2: Leverage Computing Trends

High Performance Computing Takes Many Directions



Cannot Predict Which Will Be the Best In Every Generation

Need to Create Flexible Environment

- Easy to change and mix different Technologies
- Hide the Complexity and drawback of each one

Need to Virtualize Stronger Processors

- Hide the split behind better connectivity
- Infrastructure to leverage the power

Conclusion

- No Straight-Forward 'Pulling' Technology
- New methodologies and concepts are needed
 - Imaging
 - New Techniques
 - SEM based
 - Computing
 - Creating Virtual Faster Processors
 - Establishing Infrastructure for Improved Flexibility

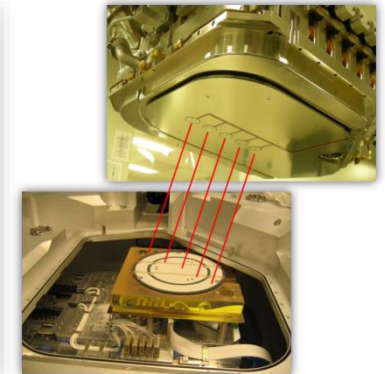
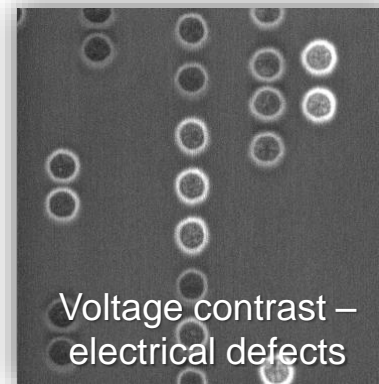
Need to Combine Joint Industrial Effort to Push Technology Forward

EVision™ E-Beam Inspection

High-TPT E-Beam Inspection (EBI) for 3D NAND

→ Core technology

- Revolutionary architecture – 5 parallel detection channels
- Fastest A/D channel with data rate up to 6000 MPPS
- High probe current

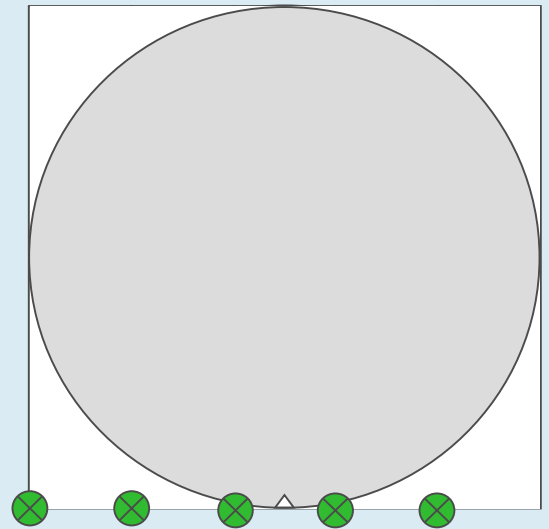


→ Benefits

- Electrical defects sensitivity
- Production TPT
- Production stability



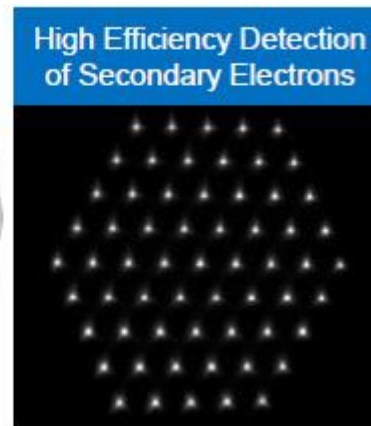
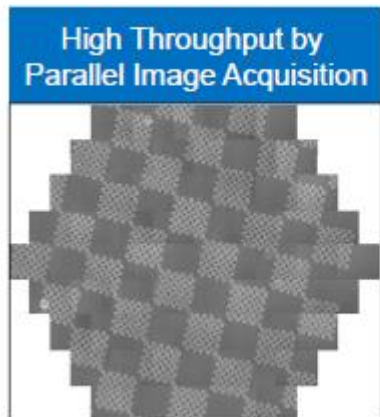
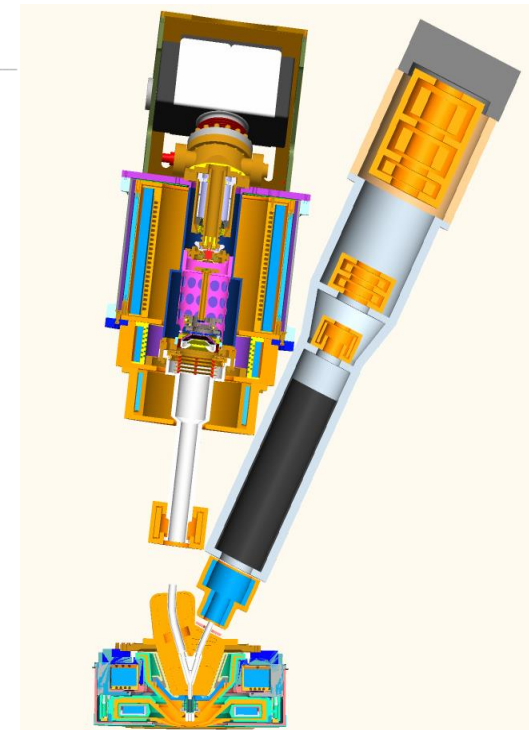
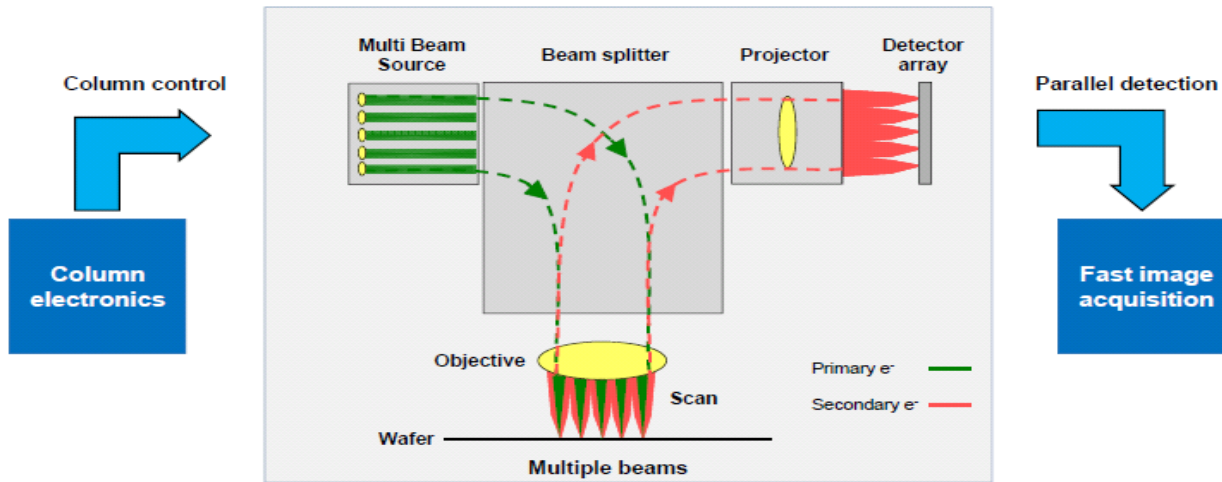
5 Column Inspection



UHRIS – Joint AMAT-Zeiss Program

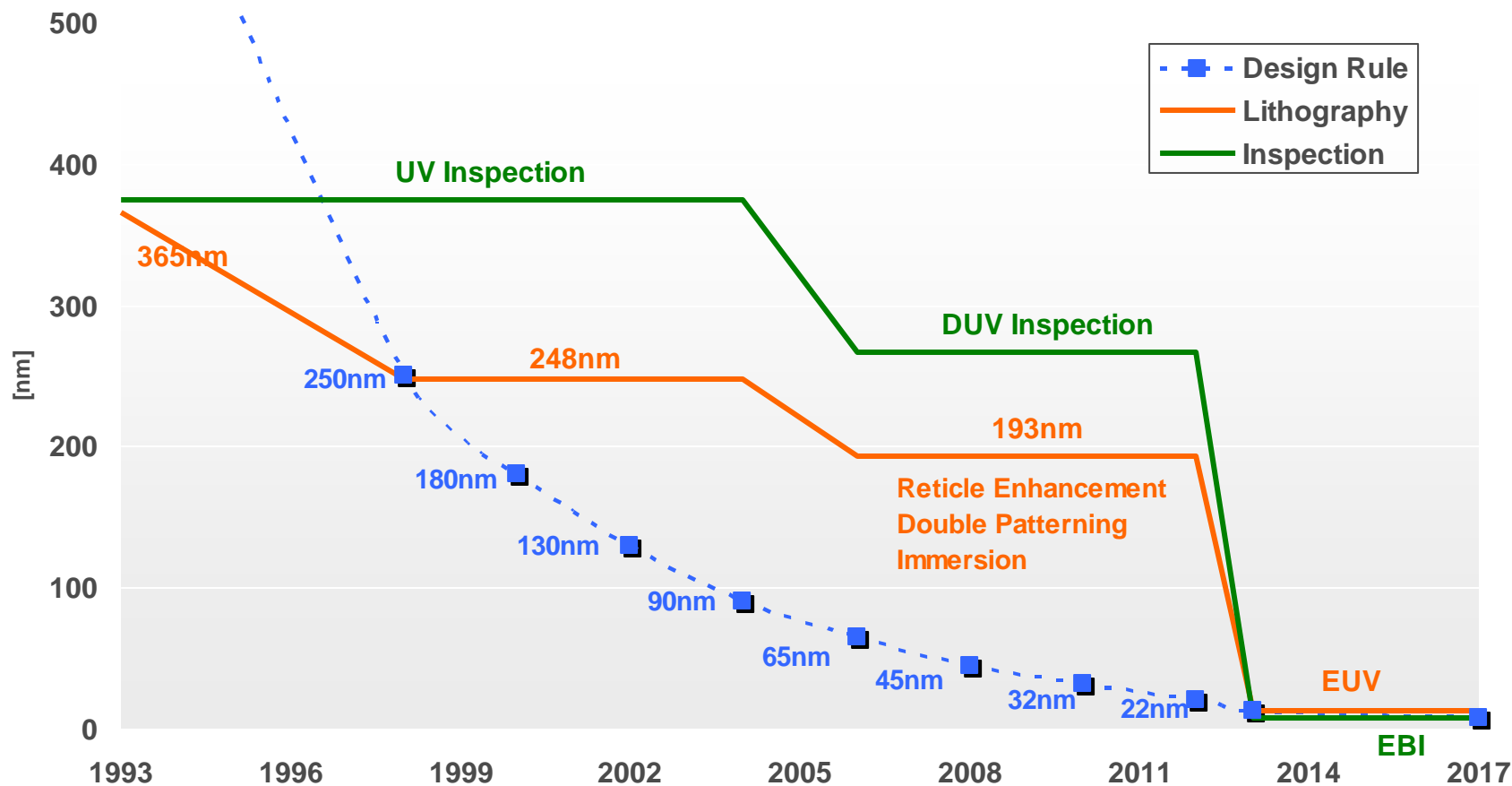
Technology Highlights

CONF



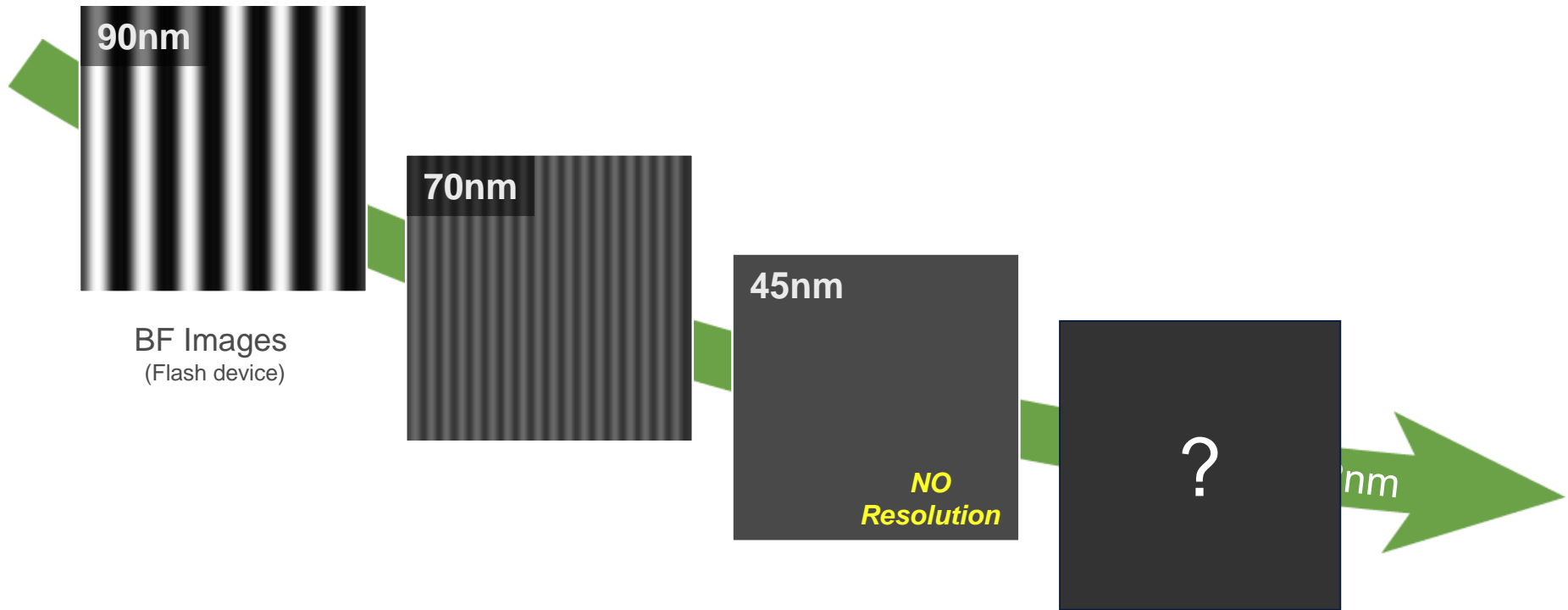
- Programs Started 2002
- Joined work stopped 2011
- Zeiss continue with the technology for life-science applications

Sub-Wavelength Lithography



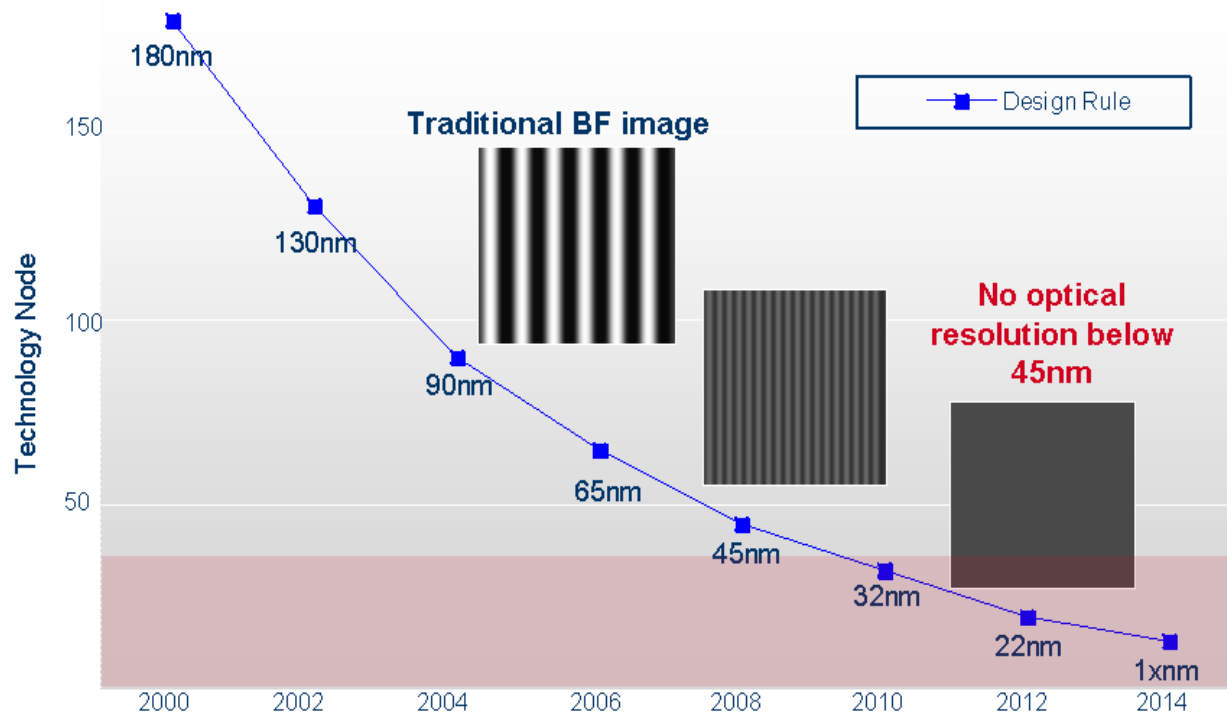
Inspection follows the Lithography footsteps

End of Optical Resolution?



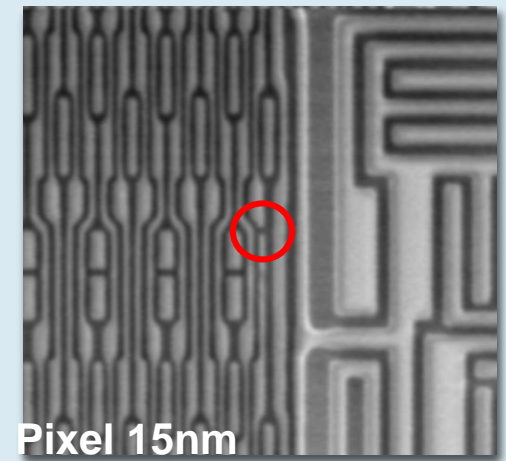
Straightforward BF imaging reaches its limits at sub-45nm design rules

Optical Inspection – End of Resolution



No inherent sensitivity limitation for Electron-Beam technology

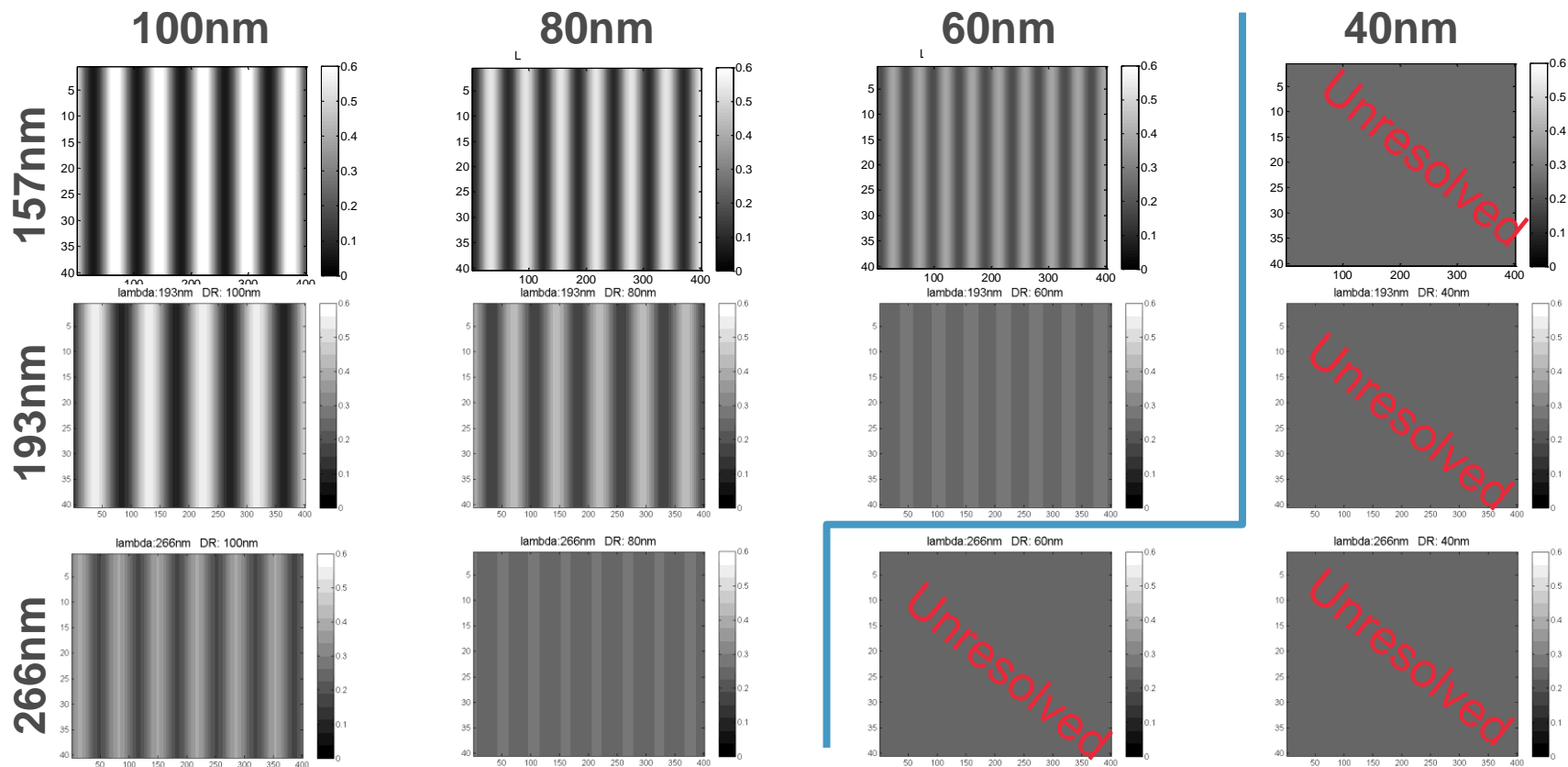
Available solutions have limited throughput



Multi-Column e-Beam Inspection:
Overcoming the CoO & sensitivity gaps on 2x nm and beyond

Brightfield Resolution Limits

Simulation



$$R \propto \frac{\lambda}{NA}$$

No brightfield resolution below 45nm for 266/193/157nm

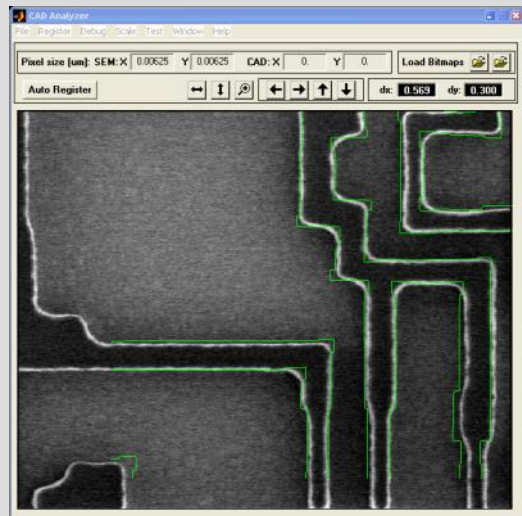
Fundamental Technologies: Scanning Electron Microscopes

High resolution column (~1nm), High currents (10pA-100nA)

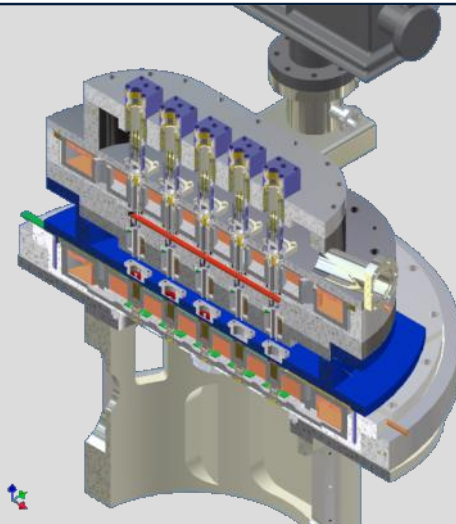
- Design, assembly, calibration

Support modules

- Detectors
- Scanning



CAD verification on SEM image



**High speed, high resolution e-beam
scanning and detection head**

